

Title	Author Names/Affiliations	Image Credits
Pixie Dust: Graphics Generated by Levitated and Animated Objects in Computational Acoustic-Potential Field	Yoichi Ochiai - the University of Tokyo;Yoichi Ochiai - The University of Tokyo;Takayuki Hoshi - Nagoya Institute Of Technology;Jun Rekimoto - The University of Tokyo	
Cascaded Displays: Spatiotemporal Superresolution using Offset Pixel Layers	Douglas Lanman - NVIDIA;Douglas Lanman - NVIDIA Research;Felix Heide - NVIDIA Research;Dikpal Reddy - NVIDIA Research;Jan Kautz - NVIDIA Research;Kari Pulli - NVIDIA Research;David Luebke - NVIDIA Research	
Tangible and Modular Input Device for Character Articulation	Alec Jacobson - ETH Zurich;Daniele Panozzo - ETH Zurich;Oliver Glauser - ETH Zurich;Cedric Pradalier - GeorgiaTech Lorraine;Otmar Hilliges - ETH Zurich;Olga Sorkine-Hornung - ETH Zurich	
LumiConSense: A Transparent, Flexible, Scalable, and Disposable Image Sensor Using Thin-Film Luminescent Concentrators	Alexander Koppelhuber - Johannes Kepler University Linz, Institute for Computer Graphics;Philipp Wintersberger - Johannes Kepler University Linz, Institute for Computer Graphics;Clemens Birklbauer - Johannes Kepler University Linz, Institute for Computer Graphics;Oliver Bimber - Johannes Kepler University Linz, Institute for Computer Graphics	
A Compressive Light Field Projection System	Matthew Hirsch - Massachusetts Institute of Technology;Matthew Hirsch - MIT Media Lab;Gordon Wetzstein - MIT Media Lab;Ramesh Raskar - MIT Media Lab	
Pinlight Displays: Wide Field of View Augmented Reality Eyeglasses using Defocused Point Light Sources	Andrew Maimone - University of North Carolina at Chapel Hill;Douglas Lanman - NVIDIA Research;Kishore Rathinavel - The University of North Carolina at Chapel Hill;Kurtis Keller - The University of North Carolina at Chapel Hill;David Luebke - NVIDIA Research;Henry Fuchs - The University of North Carolina at Chapel Hill	
Physical Rendering with a Digital Airbrush	Roy Shilkrot - MIT Media Laboratory;Pattie Maes - MIT Media Lab;Amit Zoran - MIT Media Lab	
Slit-based Light Field 3D Display	Hideyuki Ando - Osaka University;Seichiro Hirabara - Osaka Univ.;Taro Maeda - Osaka Univ.;Junji Watanabe - NTT Corporation, Communication Science Laboratories	
IM3D: Magnetic Motion Tracking System for Dexterous 3D Interactions	Jiawei Huang - Research Institute of Electrical Communication, Tohoku University;Kazuki Takashima - Research Institute of Electrical Communication, Tohoku University;Shuichiro Hashi - Research Institute of Electrical Communication, Tohoku University;Yoshifumi Kitamura - Research Institute of Electrical Communication, Tohoku University	

Spheree: A 3D Perspective-Corrected Interactive Spherical Scalable Display	Sidney Fels - University of British Columbia;Fernando Teubl Ferreira - USP University of Sao Paulo;Marcio Cabral - USP University of Sao Paulo;Olavo da Rosa Belloc - USP University of Sao Paulo;Gregor Miller - Electrical And Computer Engineering, University Of British Columbia;Celso Kurashima - UFABC;Roseli de Deus Lopes - USP University of Sao Paulo;Marcelo Zuffo - USP University of Sao Paulo; Junia Anacleto - Federal University of Sao Carlos; Ian Stavness - University of Saskatoon
HORN : The Hapt-Optic Reconstruction	Seki Inoue - The University of Tokyo;Koseki Kobayashi Kirschvink - The University of Tokyo;Yasuaki Monnai - The University of Tokyo;Keisuke Hasegawa - The University of Tokyo;Yasutoshi Makino - The University of Tokyo;Hiroyuki Shinoda - The University of Tokyo
A Collaborative See-through Display Supporting On-demand Privacy	David Lindlbauer - Technical University Berlin;Toru Aoki - Keio University;Anita Hoechtl - Media Interaction Lab;Yuji Uema - Keio University;Michael Haller - Media Interaction Lab;Masahiko Inami - Keio University;Joerg Mueller - Technical University Berlin
Dart-It: Interacting with a Remote Display by Throwing Your Finger Touch	Rong-Hao Liang - National Taiwan University;Chih-Chiang Huang - National Taiwan University;Liwei Chan - National Taiwan University;Bing-Yu Chen - National Taiwan University
Janus	Hyunjae Lee - KAIST(Korea Advanced Institute of Science and Technology);Hyunjae Lee - Department of Industrial Design, KAIST;Sangyoung Cho - Department of Industrial Design, KAIST;Jiwoo Hong - Department of Industrial Design, KAIST;Geehyuk Lee - Computer Science Dept. of KAIST;Woohun Lee - Department of Industrial Design, KAIST
MaD: Mapping by Demonstration for continuous sonification	Jules Francoise - IRCAM;Norbert Schnell - IRCAM;Frederic Bevilacqua - IRCAM
Cyberith Virtualizer	Holger Hager - Cyberith
Traxion: a tactile interaction device with virtual force sensation	Jun Rekimoto - Interfaculty Initiative in Information Studies, The University of Tokyo

HaptoMIRAGE: Mid-air Autostereoscopic Display for
Seamless Interaction with Mixed Reality Environment

Kouta Minamizawa - Keio University; Yuta Ueda - Graduate School of Media
Design, Keio University; Karin Iwazaki - Graduate School of Media Design, Keio
University; Mina Shibasaki - Graduate School of Media Design, Keio
University; Yusuke Mizushima - Graduate School of Media Design, Keio
University; Masahiro Furukawa - Graduate School of Media Design, Keio
University; Hideaki Nii - IJ INOVATION INSTITUTE INC.; Kouta Minamizawa -
Graduate School of Media Design, Keio University; Susumu Tachi - Graduate
School of Media Design, Keio University