

Title	Author Names/Affiliations	Image Credits
Destruction Sequences in Call of Duty: Ghosts	David Johnson - Infinity Ward;Alessandro Nardini - Infinity Ward	
Freeform: Digital Sculpting with Adaptive Surface Topology and Seamless 3d Coordinate Systems	Elizabeth Ruscitto - Leap Motion;Raffi Bedikian - Leap Motion;Adrian Gasinki - Leap Motion;David Holz - Leap Motion	Leap Motion, 2014
FlameWorks - Real-Time Fire Simulation	Simon Green - NVIDIA;Nuttapong Chentanez - NVIDIA;Aron Zoellner - NVIDIA;Johnny Costello - NVIDIA;Kevin Newkirk - NVIDIA;Dane Johnston - NVIDIA Corp.	
Make Your Own Avatar	Ari Shapiro - USC Institute For Creative Technologies;Andrew Feng - USC Institute For Creative Technologies;Rhuizhe Wang - University of Southern California;Hao Li - University of Southern California;Gerard Medioni - University of Southern California;Mark Bolas - USC Institute for Creative Technologies;Evan Suma - USC Institute for Creative Technologies	
Real Time is Now	Isaac Cohen - Cabbibo	
Real-time Animation of Cartoon Character Faces	Stefano Corazza - Mixamo;Emiliano Gambaretto - Mixamo, Inc;Charles Pi1a - Mixamo, Inc	Mixamo Inc.
Fantasia, Music Evolved	Mike Fitzgerald - Harmonix Music Systems, Inc.;David Battilana - Harmonix Music Systems, Inc.	© Harmonix Music Systems, Inc.
CONSTRUCT	Christopher Nichols - Chaos Group - Software Company;Kevin Margo - Blur Studio;Vladimir Koylazov - Chaos Group	